

[0035] System 10 may, if desired, include wireless circuitry and/or other circuitry to support communications with a computer or other external equipment (e.g., a computer that supplies display 20 with image content). During operation, control circuitry 16 may supply image content to display 20. The content may be remotely received (e.g., from a computer or other content source coupled to system 10) and/or may be generated by control circuitry 16 (e.g., text, other computer-generated content, etc.). The content that is supplied to display 20 by control circuitry 16 may be viewed by a viewer at eye box 24.

[0036] In some scenarios, a waveguide is used to form an optical combiner in optical system 20B. In these scenarios, the waveguide may be subject to total internal reflection and field of view limits, may limit the geometry of optical system 20B to planar arrangements, and may exhibit undesirable light field capability for rendering virtual objects at any depth from the user's eye (e.g., for solving accommodation-vergence mismatch). In other scenarios, semi-reflective combiners such as ellipsoid mirrors are formed in optical system 20B. However, combiners of this type are often undesirably bulky and may also exhibit undesirable light field capability for rendering virtual objects at any depth from the user's eye.

[0037] In order to mitigate these issues, optical system 20B may include a multi-layer holographic combiner. FIG. 2 is a diagram showing how a multi-layer holographic combiner may be used to redirect light from display module 20A to eye box 24. As shown in FIG. 2, optical system 20B may include multi-layer holographic combiner 40. Display module 20A may project input light 56 towards multi-layer holographic combiner 40. Multi-layer holographic combiner 40 may serve to redirect this light towards eye box 24, as shown by output light 55.

[0038] A holographic recording may be stored as an optical interference pattern (e.g., alternating regions of different indices of refraction) within a photosensitive optical material. The photosensitive optical material may include volume holographic media such as photopolymers, gelatin such as dichromated gelatin, silver halides, holographic polymer dispersed liquid crystal, or other suitable volume holographic media. The optical interference pattern may create a holographic grating that, when illuminated with a given light source, diffracts light to create a three-dimensional reconstruction of the holographic recording. The diffractive grating may be a non-switchable diffractive grating that is encoded with a permanent interference pattern, as an example.

[0039] Multi-layer holographic combiner 40 may include multiple layers of material that are recorded with holographic (diffractive) gratings. Each grating may sometimes be referred to herein as a hologram (e.g., a volume hologram). For example, multi-layer holographic combiner 40 may include transmission hologram structures 44 and reflection hologram structures 42. Transmission hologram structures 44 (sometimes referred to herein as transmission grating structures 44) may include one or more layers of holographic medium (e.g., thick layers of holographic medium, films, coatings, etc.) that are recorded with a set of transmission holograms. Reflection hologram structures 42 (sometimes referred to herein as reflection grating structures 42) may include one or more layers of holographic medium that are recorded with a set of reflection holograms.

[0040] Display module 20A may project light 56 onto transmission hologram structures 44 from a location (angle) external to the volume between reflection hologram structures 42 and transmission hologram structures 44 (e.g., light 56 may be incident on multi-layer holographic combiner 40 from a direction external to the volume between the transmission and reflection hologram structures). This may, for example, eliminate the need for implementing a waveguide between the transmission and reflection hologram structures. Forming multi-layer holographic combiner 40 without a waveguide may eliminate total internal reflection-based limitations on the display. Display module 20A may include any desired structures for projecting light onto multi-layer holographic combiner 40. In the example of FIG. 2, display module 20A is shown as including a micro display and projector optics (e.g., a lens) for projecting light 56. This is merely illustrative. In other suitable arrangements, display module 20A may include a liquid crystal display, an organic light-emitting diode display, a laser-based display, a micro-electromechanical system (MEMS)-based display (e.g., a display that implements one or more MEMS scanning mirrors or other MEMS scanning technologies), a digital micro-mirror device (DMD) display, a liquid crystal on silicon (LCoS) display, a computer-generated holography (CGH) display, or displays of other types.

[0041] Transmission hologram structures 44 may serve to replicate an input image (e.g., an image conveyed by light 56) at each input ray angle towards reflection hologram structures 42 at multiple different output angles, as shown by light 60 (e.g., transmission hologram structures 44 may serve to split light 56 into multiple beams of light 60 transmitted at different output angles towards reflection hologram structures 42). Reflection hologram structures 42 may serve to focus the replicated images transmitted by transmission hologram structures 44 onto eye box 24, as shown by reflected light 55.

[0042] By replicating the input image using transmission hologram structures 44, multiple replicas of the input image may be focused onto eye box 24 by reflection hologram structures 42, as shown in FIG. 2 by pupils 46, 48, 50, 52, and 54. In this way, the same image may be replicated at each of pupils 46, 48, 50, 52, and 54 within eye box 24, with light 55 forming parallel beams to each of the pupils. This may allow the user to move their eye (e.g., via translation and/or rotation) within eye box 24 without losing the image or generating a shift in perspective to the image (e.g., each of pupils 46, 48, 50, 52, and 54 may offer the same perspective at eye box 24).

[0043] When configured in this way, display system 20 may exhibit minimal size, weight, and power consumption (e.g., relative to scenarios where semi-reflective combiners are used) while also exhibiting a relatively large field of view (e.g., relative to scenarios where waveguide combiners that would otherwise be subject to total internal reflection limits are used). Similarly, the absence of a waveguide between transmission hologram structures 44 and reflection hologram structures 42 may allow design freedom in the geometry of multi-layer holographic combiner 40 (e.g., allowing combiner 40 to accommodate other shapes such as curved shapes). In addition, multi-layer holographic combiner 40 may fill eye box 24 with light (e.g., pupils 46, 48, 50, 52, and 54) to allow a user to properly view the projected image regardless of the user's facial geometry, pupil diameter, and interpupillary distance, may replicate the image